

Short
Takes
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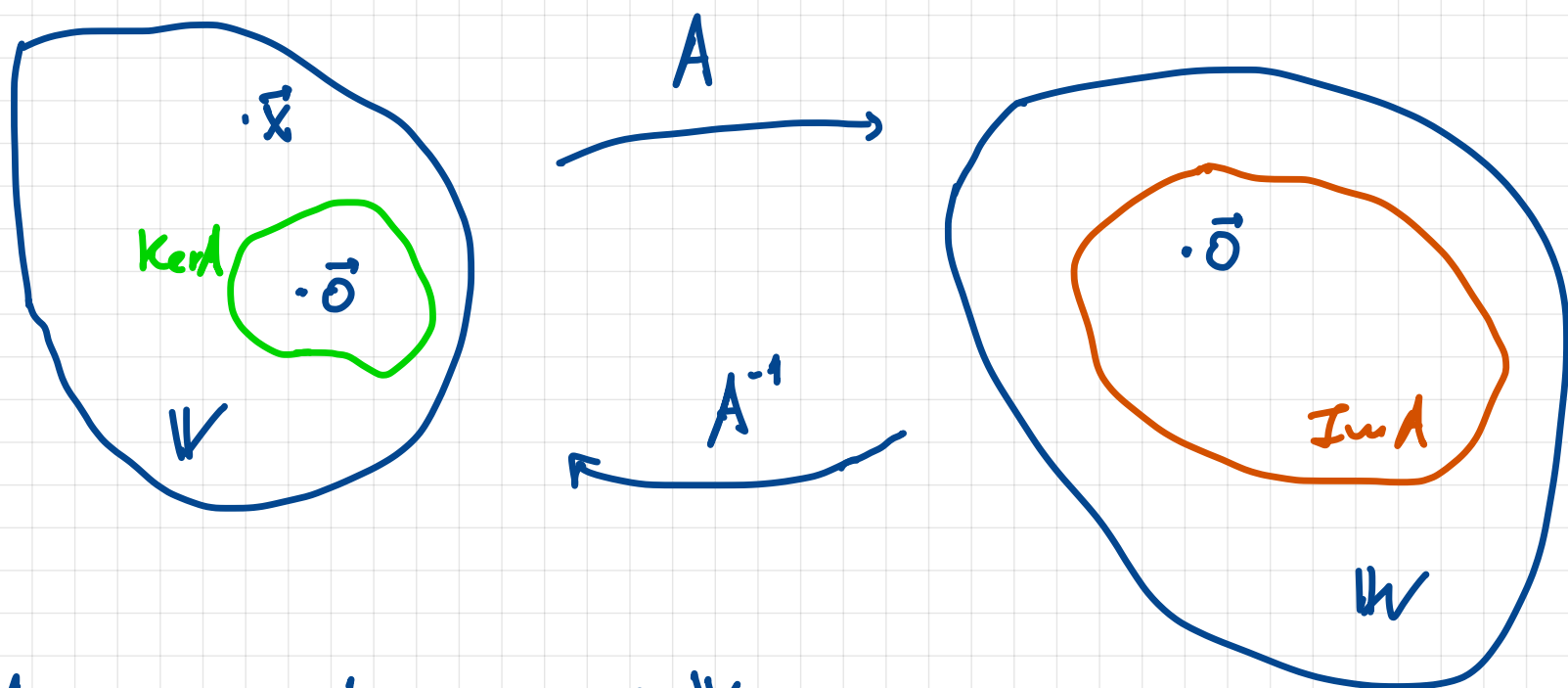


Linear operators : Part 2

Definition: A linear operator is a mapping A between two vector spaces V, W that satisfies two properties:

$$\textcircled{1} A(\vec{v}_1 + \vec{v}_2) = A\vec{v}_1 + A\vec{v}_2, \quad \vec{v}_1, \vec{v}_2 \in V$$

$$\textcircled{2} A(c\vec{v}) = cA\vec{v}, \quad \vec{v} \in V$$



$\text{Ker } A$ is a subspace of V

$$\left\{ \text{All } \vec{x} \in V \text{ s.t. } A\vec{x} = \vec{0} \right\}$$

itself a vector space,
fully contained in V

It may be just $\{\vec{0}\}$ or all of V .

$\text{Im } A$ is a subspace of W

$$\left\{ \text{All } \vec{w} \in W \text{ s.t. } \exists \vec{x} \in V \text{ for which } A\vec{x} = \vec{w} \right\}$$

Examples

$$\bullet A: \mathbb{R}^3 \longrightarrow \mathbb{R}^3, \quad V = \mathbb{R}^3, \quad W = \mathbb{R}^3$$

$$A = \begin{pmatrix} 0 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{pmatrix}$$

$$\text{Ker } A = \mathbb{R}^3$$

$$\text{Im } A = \{\vec{0}\}$$

• $A: \mathbb{C}^2 \rightarrow \mathbb{C}$, $V = \mathbb{C}^2$, $W = \mathbb{C}$

$$A = \begin{pmatrix} 1 & i \end{pmatrix} \quad \text{Ker } A = ? \quad \text{Im } A = ?$$

$$A \begin{pmatrix} z_1 \\ z_2 \end{pmatrix} = 1z_1 + iz_2 = z_1 + iz_2$$

→ Any complex number μ can be reached, e.g.

set $z_1 = \mu$, $z_2 = 0$.

→ $\text{Im } A = \mathbb{C}$

$$\begin{matrix} \nabla \\ \vdots \\ \equiv \end{matrix} 0 \Rightarrow z_1 = -iz_2$$

$$\Rightarrow \text{Ker } A = \left\{ \vec{v} \in \mathbb{C} ; \vec{v} = \begin{pmatrix} -iz_2 \\ z_2 \end{pmatrix} \right\}$$

Of course, $\vec{0} \in \text{Ker } A$ (take $z_2 = 0$), but also $\begin{pmatrix} -i \\ 1 \end{pmatrix} \in \text{Ker } A$

→ A^{-1} is not well-defined.

• $B: \mathbb{R}^2 \rightarrow \mathbb{R}^2$

$$B = \begin{pmatrix} 1 & 2 \\ 3 & 4 \end{pmatrix}$$

Ker B?

$$B \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} = \begin{pmatrix} x_1 + 2x_2 \\ 3x_1 + 4x_2 \end{pmatrix} \stackrel{\nabla}{\equiv} 0 \Rightarrow \begin{matrix} x_1 = -2x_2 \\ x_1 = -\frac{4}{3}x_2 \end{matrix} \rightarrow x_1 = x_2 = 0$$

Im B?

$$B \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} = \begin{pmatrix} b_1 \\ b_2 \end{pmatrix} \rightarrow \text{solve the linear system for generic } b_1, b_2.$$

$$\det B = \begin{vmatrix} 1 & 2 \\ 3 & 4 \end{vmatrix} = 4 - 6 = -2 \neq 0 \quad \checkmark$$

So B^{-1} is well defined. What is it?

$$B B^{-1} = \mathbb{1} \Leftrightarrow \begin{pmatrix} 1 & 2 \\ 3 & 4 \end{pmatrix} \begin{pmatrix} x_1 & y_1 \\ x_2 & y_2 \end{pmatrix} = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix} \rightarrow \begin{pmatrix} 1 & 2 \\ 3 & 4 \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} = \begin{pmatrix} 1 \\ 0 \end{pmatrix} \quad (1)$$

Cramer's rule

$$x_1 = \frac{\begin{vmatrix} 1 & 2 \\ 0 & 4 \end{vmatrix}}{\begin{vmatrix} 1 & 2 \\ 3 & 4 \end{vmatrix}} = \frac{4}{\det B}, \quad x_2 = \frac{\begin{vmatrix} 1 & 1 \\ 3 & 0 \end{vmatrix}}{\begin{vmatrix} 1 & 2 \\ 3 & 4 \end{vmatrix}} = \frac{-3}{\det B}$$

Repeat for (2)

$$\Rightarrow B^{-1} = \frac{1}{\det B} \begin{pmatrix} 4 & -2 \\ -3 & 1 \end{pmatrix} = \frac{1}{2} \begin{pmatrix} 4 & -2 \\ -3 & 1 \end{pmatrix}$$

• $\frac{d}{dx} : V \rightarrow W$

spaces of functions

$$\frac{df}{dx} = -2x$$

$$A\vec{v} = \vec{b} \quad f(x) = \int -2x' dx' + C = -x^2 + C$$

No well defined inverse! Any C gives $\frac{df}{dx} = -2x$.

We need to add another condition...

e.g. $f(0) = 1$ ← as part of the problem or the space V .

Then, $f(x) = -x^2 + 1$

More generally,

$$\frac{df}{dx} = g(x) \Rightarrow f(x) = \int g(x) dx + C$$

$$f(a) = f_0 \quad C = f_0 - \int_a^a g(x) dx$$

